

## **LARGE-CALIBRE ARMAMENTS OR WEAPONS AND PROJECTORS**

That are: Guns, howitzers, cannons, mortars, tank destroyers, rocket or missile launchers, military flame-throwers, recoilless rifles, and military smoke, gas and pyrotechnic projectors.

CODE	DESCRIPTION
9301.00.10.00.0900	Howitzers
9301.00.10.00.1300	Mortars
9301.00.10.90.1100	Cannons, single barrel
9301.00.10.90.1200	Cannons, multi-barrel
9301.00.10.90.1400	Anti-tank weapons
9301.00.10.90.1500	Anti-aircraft weapons
9301.00.10.90.1600	Sub-rocket launcher other than anti-tan and anti-aircraft
9301.00.10.90.1700	Flame thrower
9301.00.10.90.1800	Recoilless guns and rifles
9301.00.10.90.1900	Grenade launchers other than those attached to rifles
9301.00.10.90.2000	Riot control weapons, launcher attachments and adaptors
9301.00.10.90.2100	Pyrotechnic projectors
9305.90.20.00.0200	Parts and accessories specifically designed for cannons
9305.90.90.00.0100	Parts and accessories specifically designed for machine pistols
9305.90.90.00.0200	Parts and accessories specifically designed for machine guns and sub-machine guns
9305.90.90.00.0300	Parts and accessories specifically designed for mortars
9305.90.90.00.0400	Parts and accessories specifically designed for anti-tank weapons
9305.90.90.00.0500	Parts and accessories specifically designed for anti-aircraft weapons
9305.90.90.00.0600	Parts and accessories for support rocket launchers
9305.90.90.00.0700	Parts and accessories for military flame throwers
9305.90.90.00.0800	Parts and accessories for recoilless rifles and guns
9305.90.90.00.0900	Parts and accessories for grenade launchers
9305.90.90.00.1000	Parts and accessories for riot control weapon launcher attachments and adaptors
9305.90.90.00.1100	Parts and accessories for pyrotechnic projectors